



S.W.A.T team

With this unique event, participants will learn what it is like to be an antiterrorism cop, a bodyguard or perhaps a hijacker in action.

The event is based on various scenarios and exercises, but common features are intensity and realism. Police and military specialists will train participants in techniques and strategies. Subsequently, the participants will have to plan and execute their mission. Tasks will be adapted to the participants' physical abilities, allowing most people to be part of the "commando unit".

The concept may form the basis of various types of events, depending on set-up, purpose and budget. We have successfully used the concept as a platform for teambuilding, customer/employee events, as an incentive, as a reward or for business development.

Tasks include elements such as hand-to-hand fighting with or without weapons, breaking into and searching of buildings, attack tactics, VIP protection, defensive driving, evasive action, observation and surveillance, weapon and equipment training, etc.

Like in the real world, participants have to co-operate in teams, make plans and support each other during the critical situations that they encounter. Poor co-operation often causes problems in the everyday lives, but in the S.W.A.T world, it can be fatal.

Participants are exposed to difficult choices, swift action and ethical dilemmas, but first and foremost they have a lot of fun. The adrenaline is rushing from the beginning to the end. After the scenario, instructors evaluate the behaviour of the participants and draw parallels to everyday situations.

Possible Scenarios

Hostage situation: a hijacking has taken place and negotiations have collapsed. Participants have to come up with a plan to rescue the hostages. Instructors offer information about the skills needed to plan and execute the mission.

An assassination attempt: The group is divided into attackers and bodyguards. The bodyguards know that an attack is going to happen and that they must protect their VIP, but they do not know where, when and how the attack will take place.

For 8 participants and up